

Third training school – RISC 2008

KANT/KASH tutorial

<http://www.math.tu-berlin.de/~kant>

LESSENI SYLLA

TU Berlin - Fakultät II

Institut für Mathematik Stra. des

17. Juni 136 D-10623 Berlin, Germany

lesseni(at)math.tu-berlin.de

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Programming Language

KASH3 uses the GAP3 shell as a user interface. The programming language of GAP3 is an impreative language with some functional and some objects oriented features. In KASH3 additional features like Methods, Maps, and Extendable Objects are available.

function

Synthax:

```
function([< arg – ident > , < arg – ident >])  
[local < loc – ident > , < loc – ident >;]  
< statements >  
end;
```

function

Purpose:

A function is in fact a statement; so it can be assigned to a variable or to a list element or a record component. Because for each of the formal arguments `<arg-ident>` and for each of the formal locals `<loc-ident>` a new variable is allocated when the function is called, it is possible that a function calls itself. This is usually called recursion. When a function `<fun1>` definition is evaluated inside another function `<fun2>`, KASH binds all the identifiers inside the function `<fun1>` that are identifiers of an argument or a local of `<fun2>` to the corresponding variable. This set of bindings is called the environment of the function `<fun1>`. When `<fun1>` is called, its body is executed in this environment.

function:

Example:

```
kash% addition:= function(arg1, arg2)
% #this function returns the sum of
% #the both arguments
% local a;
% a:= arg1+arg2;
% Print("The sum is:\n");
% return a;
% end;
```

function

NB:

A comfortable way to define a "simple" function is to use the maps-to operator: \rightarrow

Examples:

```
cube := x -> x^3;
```

```
cube(3)? cube(6.9)? cube(I)?
```

```
M:=Matrix(3,[2,8,9,5,4,0,1,3,2]);
```

```
cube(M)?
```

```
additionby5 := x -> x+5;
```

```
additionby5(0)? additionby5(-76)?
```

for

Synthax:

for < variable > *in* < list > *do* < statements > *od*;

Purpose:

The *for* loop executes the <statements> for every element of <list>. The statement sequence <variable> is first executed with <variable> bound to the first element of <list>, then with <variable> bound to the second element of <list> and so on. <variable> must be a simple variable, it must not be a list element selection or a record component selection.

for

Example:

```
kash% changelist:= function(L)
% #this function takes a list as
% #argument and changes its entries
% local i, K;
% K:= []; K[1]:= L[1];
% L[1]:= K[1]-2*L[Length(L)];
% for i in [2..Length(L)] do
%   K[i]:= L[i]; L[i]:= K[i]-2*K[i-1];
% od;
% return L;
% end;
```

What does it do?

if

Synthax:

```
if < elt – alg^boo > then < statements1 >;  
{elif < elt – alg^boo > then < statements2 >}  
[else < statements3 >]  
fi;
```

if

Purpose:

The **if** statement allows one to execute statements depending on the value of some boolean expression. First the boolean expression following the **if** is evaluated. If it evaluates to **true** the statement sequence <statements1> after the first **then** is executed, and the execution of the **if** statement is complete. Otherwise the boolean expressions following **elif** are evaluated in turn. There may be any number of **elif** parts, possibly none at all. If the **if** expression and all, if any, **elif** expressions evaluate to **false** and there is an **else** part, which is optional, its statement sequence <statements3> is executed and the execution of the **if** statement is complete. The **if** statement terminates by a **fi** keyword.

if

Example:

```
kash% checkprimenumber:= function(a)
% #this function checks if the given
% #number is prime or not!
% if IsPrime(a) then
%     Print(a);
%     Print(" is a prime number \n");
% else
%     Print("Not, bye big loser!\n");
% fi;
% end;
```

while

syntax:

while < elt – alg^boo > do < statements > od;

Purpose:

The **while** loop executes the <statements> while the condition evaluates to **true**. First the boolean expression is evaluated. If it evaluates to **false** execution of the **while** loop terminates and the statement immediately following the **while** loop is executed next. Otherwise if it evaluates to **true** the <statements> are executed and the whole process begins again.

repeat

Synthax:

repeat < statements > until < elt – alg^boo >;

Purpose:

The **repeat** loop executes the statement sequence <statements> until the condition evaluates to **true**. First <statements> are executed. Then the boolean expression is evaluated. If it evaluates to **true** the **repeat** loop terminates and the statement immediately following the **repeat** loop is executed next. Otherwise if it evaluates to **false** the whole process begins again with the execution of the <statements>.

Examples

Example 1

```
kash% Mul_and_Inv:= function(arg1)
% #this function returns a map that
% #multiplies by "arg1"
% local phi, psi;
% phi:= function(arg2)
%   return arg2*arg1; end;
% psi:= function(arg3)
%   return arg3/arg1; end;
% return Map(Q, Q, phi, psi);
% end;
```

Examples

Example 2

```
kash% gcd_lcm := function(arg1, arg2)
% #this function returns the GCD
% #and the LCM of the both arguments
% local a, b;
% a := GCD(arg1, arg2);
% b := LCM(arg1, arg2);
% return [a, b];
% end;
```

Examples

Example 3

```
kash% gcd_int:= function(arg)
% #this function returns the GCD
% #of the given integers.
% local c, r, how, i;
% if Length(arg)=1 then return arg[1];
% elif Length(arg) <> 1 then
%   how:= function(a, b)
%     while b <> 0 do
%       r:= b; b:= a mod b; a:= r; od;
%     return a;
%   end;
%   c:= how(arg[1], arg[2]);
%   for i in [3..Length(arg)] do
```

Examples

```
%   c := how(c, arg[i]); od;  
%   return c;  
% fi;  
% end;
```

Examples

Example 4

```
kash% GCD_int:= function(arg)
% #this function returns the GCD
% #of the given integers.
% local c, r, how, i;
% if Length(arg)=1 then return arg[1];
% elif Length(arg) <> 1 then
%   how:= function(a, b)
%     repeat r:= a mod b; a:= b; b:= r;
%     until b=0;
%     return a;
%   end;
%   c:= how(arg[1], arg[2]);
%   for i in [3..Length(arg)] do
```

Examples

```
%   c := how(c, arg[i]); od;  
%   return c;  
% fi;  
% end;
```

Examples

Example 5: The program file prog.k

```
InverseMatrix := function(M)
#this function returns the inverse
#of a matrix over Z if it is
#invertible using the formula:
#Inv(M) = Adjoint(M)*(1/Det(M))
local A;
A := Determinant(M);
if BaseRing(M) <> Z then
return "The coeff are not in Z,bye!";
elif A = -1 or A = 1 then
Print("The inverse is: \n");
Print(Adjoint(M)*(1/A), "\n");
else
```


Examples

```
Print( "The determinant is:  " );  
Print( Determinant(M),  "\n" );  
Print( "Not invertible over Z!  \n" );  
fi;  
end;
```

How to load the program file prog.k in KASH?

```
kash%  Read( "prog.k" );
```

Examples

Exercises

- 1) Create a function named `mult_inv` with domain \mathbb{R} and codomain \mathbb{C} which returns a map that multiplies by "`I*arg1`" and also compute the preimages (ref. example 1).
- 2) Create a function named `primes` which returns the list of prime numbers less or equal to the given argument.

Thank you for your attention!