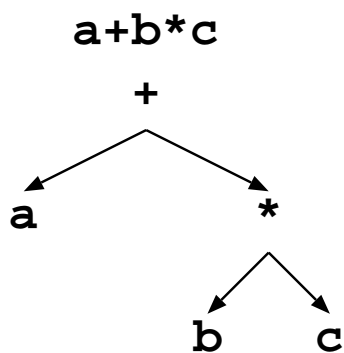
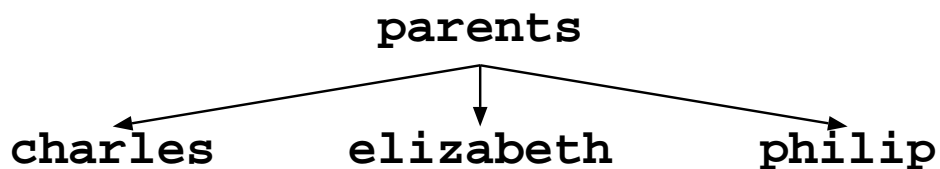
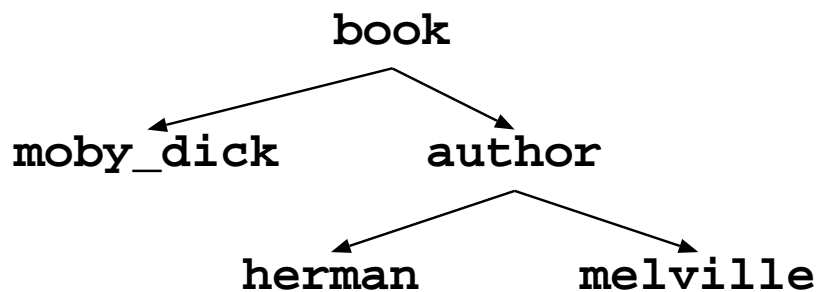


Tree Structure

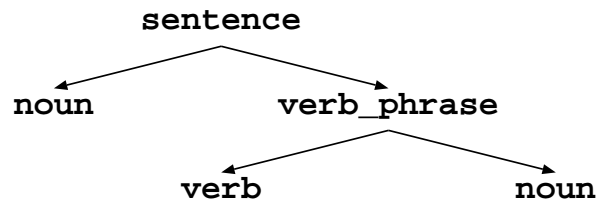
`parents(charles,elizabeth,philip).`



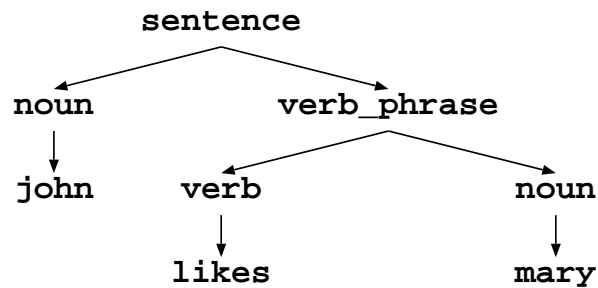
`book(moby_dick,author(herman,melville)).`



Parsing Sentences



john likes mary.
`sentence(noun(john),verb_phrase(verb_phrase(likes),noun(mary)))`.



Lists

Ordered Sequence of Elements
of any length

Can be thought of as a special type of tree
ala LISP (CONS, CDR)

Empty List

[]

One Element

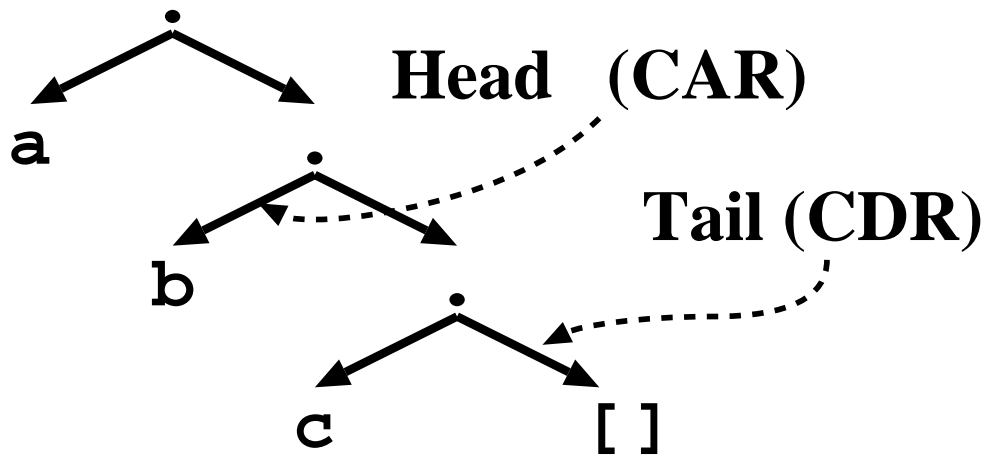
.(a, [])

Two Elements

.(a, .(b, []))

List as Tree

`.(a,.(b,.(c,[])))`



PROLOG Lists

List Notation

$$[]$$
$$[a]$$
$$[a, b]$$
$$[a, b, c]$$
$$[a, [b, c, d], e, f, g]$$

Head and Tail

[a,b,c,d]	a	[b,c,d]
[a]	a	[]
[]	fails	fails
[[the,cat],sat]	[the,cat]	[sat]
[X+Y,x+y]	X+Y	[x+y]

Head and Tail

```
| ?- head([a,b,c,d]).
```

```
EXISTENCE ERROR: head([a,b,c,d]):
```

```
| ?- tail([a,b,c,d]).
```

```
EXISTENCE ERROR: tail([a,b,c,d]):
```

```
| ?- assert(p([1,2,3])).
```

```
yes
```

```
| ?- assert(p([the,cat,sat,
                [on,the,mat]])).
```

```
yes
```

```
| ?- p([X|Y]).
```

```
X = 1,
```

```
Y = [2,3] ? ;
```

```
X = the,
```

```
Y = [cat,sat,[on,the,mat]] ? ;
```

```
no
```

```
| ?- p([_,_,_,[_|X])).
```

```
X = [the,mat] ? ;
```

```
no
```

Example Matchings

```
| ?- [X,Y,Z] = [john,likes,fish].
```

```
X = john,
```

```
Y = likes,
```

```
Z = fish ? ;
```

```
| ?- [cat] = [X|Y].
```

```
X = cat,
```

```
Y = [] ? ;
```

```
| ?- [X,Y|Z] = [mary,likes,wine].
```

```
X = mary,
```

```
Y = likes,
```

```
Z = [wine] ? ;
```


More Examples

```
| ?- [X,Y|Z,W] = [a,b,c,d,e].
```

```
{SYNTAX ERROR: in lines 58-59}
```

```
** ] or operator expected **
```

```
?- [ X , Y | Z
```

```
** here **
```

```
, W ] = [ a , b , c , d , e ] .
```

```
| ?- [X,Y|Z] = [a,b,c,d,e].
```

```
X = a,
```

```
Y = b,
```

```
Z = [c,d,e] ? ;
```

Peculiar Examples

```
| ?- [X|Y] = "system".
```

```
X = 115,
```

```
Y = [121,115,116,101,109] ? ;
```

```
| ?- [white|Q] = [P|horse].
```

```
P = white,
```

```
Q = horse ? ;
```

```
| ?- [white|horse] = [P|Q].
```

```
P = white,
```

```
Q = horse ? ;
```

Membership in a List

`member(X, Y) .`

is true when X is a member of the list Y

One of Two Conditions

*X is a member of the list if X is the same as
the head of the list*

`member(X, [X|_]) .`

*X is a member of the list if X is a member of
the tail of the list* `member(X, [_|Y]) :-`

`member(X, Y) .`

PROLOG

Not functional programming

A pattern is matched

A condition is fulfilled

Recursion

A recursive definition is used

The rules are used over and over on smaller
portions of the list

Recursive Conditions

First Condition is the *boundary condition*
(A hidden boundary condition is when the list
is the empty list,
which fails)

Second Condition is the *recursive case*

Does the process ever stop?

Yes

In each recursion the list that is being checked
is getting smaller

Until

The predicate is satisfied

or

The empty list is reached

member

```
| ?- assert((member(X, [X|_]))) .
true ?
yes
| ?- assert((member(X, [_|Y]) :-
              member(X, Y))) .
```

```
true ?
```

```
Yes
```

```
| ?- member(a, [a,b,c]) .
+ 1 1 Call: member(a, [a,b,c]) ?
+ 1 1 Exit: member(a, [a,b,c]) ?
yes
```

```
| ?- member(b, [a,b,c]) .
+ 1 1 Call: member(b, [a,b,c]) ?
+ 2 2 Call: member(b, [b,c]) ?
+ 2 2 Exit: member(b, [b,c]) ?
+ 1 1 Exit: member(b, [a,b,c]) ?
```

```
yes
```

member Failure

```
| ?- member(d,[a,b,c]).  
+ 1 1 Call: member(d,[a,b,c]) ?  
+ 2 2 Call: member(d,[b,c]) ?  
+ 3 3 Call: member(d,[c]) ?  
+ 4 4 Call: member(d,[]) ?  
+ 4 4 Fail: member(d,[]) ?  
+ 3 3 Fail: member(d,[c]) ?  
+ 2 2 Fail: member(d,[b,c]) ?  
+ 1 1 Fail: member(d,[a,b,c]) ?  
no
```

Circular Definitions

```
| ?- assert((parent(X,Y):-child(Y,X))).
true ?
```

```
yes
```

```
| ?- assert((child(A,B):-parent(B,A))).
true ?
```

```
yes
```

```
| ?- parent(tom,bill).
```

```
+ 1 1 Call: parent(tom,bill) ?
```

```
+ 2 2 Call: child(bill,tom) ?
```

```
+ 3 3 Call: parent(tom,bill) ?
```

```
+ 4 4 Call: child(bill,tom) ?
```

```
+ 5 5 Call: parent(tom,bill) ?
```

```
+ 6 6 Call: child(bill,tom) ?
```

```
+ 7 7 Call: parent(tom,bill) ?
```

```
+ 8 8 Call: child(bill,tom) ?
```

```
+ 9 9 Call: parent(tom,bill) ?
```

```
+ 10 10 Call: child(bill,tom) ?
```

```
+ 11 11 Call: parent(tom,bill) ?
```

```
+ 12 12 Call: child(bill,tom) ?
```

```
forever and ever
```


Order of Predicates

```
| ?- assert((person(X) :-
                person(Y),
                mother(X,Y))).
```

```
true ?
```

```
yes
```

```
| ?- assert((person(adam))).
```

```
yes
```

```
| ?- person(X).
```

```
+ 1  1  Call: person(_61) ?
```

```
+ 2  2  Call: person(_315) ?
```

```
+ 3  3  Call: person(_512) ?
```

```
+ 4  4  Call: person(_709) ?
```

```
+ 5  5  Call: person(_906) ?
```

```
+ 6  6  Call: person(_1103) ?
```

```
+ 7  7  Call: person(_1300) ?
```

```
+ 8  8  Call: person(_1497) ?
```

```
+ 9  9  Call: person(_1694) ?
```

```
+ 10 10 Call: person(_1891) ?
```

```
| ?- assert((islist([A|B]) :-
                islist(B))).
| ?- assert((islist([]))).
| ?- islist([a,b,c]).
+ 1  1  Call: islist([a,b,c]) ?
+ 2  2  Call: islist([b,c]) ?
+ 3  3  Call: islist([c]) ?
+ 4  4  Call: islist([]) ?
+ 4  4  Exit: islist([]) ?
+ 3  3  Exit: islist([c]) ?
+ 2  2  Exit: islist([b,c]) ?
+ 1  1  Exit: islist([a,b,c]) ?
yes
| ?- islist(X).
+ 1  1  Call: islist(_61) ?
+ 2  2  Call: islist(_314) ?
+ 3  3  Call: islist(_507) ?
+ 4  4  Call: islist(_700) ?
+ 5  5  Call: islist(_893) ?
+ 6  6  Call: islist(_1086) ?
+ 7  7  Call: islist(_1279) ?
```

Other Order

```
| ?- [user].  
| islist2([]).  
| islist2([_|Y]) :- islist2(Y).  
| {user consulted, 10 msec 368 bytes}
```

```
| ?- islist2(X).  
X = [] ? ;  
X = [_A] ? ;  
X = [_A,_B] ? ;  
X = [_A,_B,_C] ? ;  
X = [_A,_B,_C,_D] ? ;  
X = [_A,_B,_C,_D,_E] ? ;  
X = [_A,_B,_C,_D,_E,_F] ? ;  
X = [_A,_B,_C,_D,_E,_F,_G] ? ;  
X = [_A,_B,_C,_D,_E,_F,_G,_H] ?
```

No Loop

```
| ?- [user].  
| islist([]).  
| islist([_|_]).  
| {user consulted, 0 msec 400 bytes}
```

```
| ?- islist([a,b,c]).
```

yes

```
| ?- islist(X).
```

```
X = [] ? ;
```

```
X = [_A|_B] ? ;
```

no